Cummings Park and West Beach Master Plan

Connectivity / Pedestrian, Bicycle and Vehicular Circulation Community connectivity and recreation amenity

Natural Environment Enhanced landscape diversity, habitat and green infrastructure

Beaches and Promenade A more family-friendly and enjoyable park experience

Food and Recreation Concessions Better offerings, greater use and year-round destination

Parking More efficient, better managed with enhanced landscape

Play Fields Improved playability, safety and park integration

Marina Rebuild with additional user amenities

Restrooms

Renovate, improve security and locate for convenience

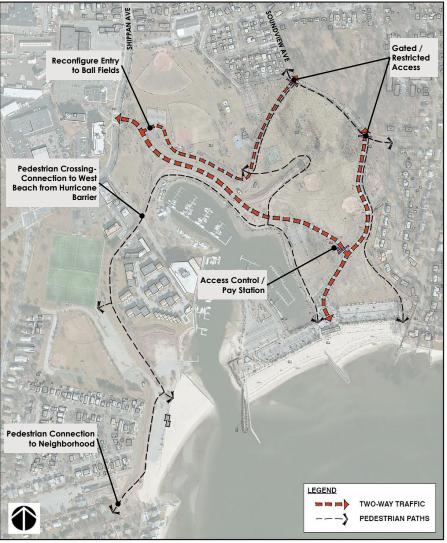
Playground Environments / Destination Play A more enriching play experience year-round



CONNECTIVITY / PEDESTRIAN, BICYCLE AND VEHICULAR CIRCULATION

•BETTER ORGANIZATION OF PEDESTRIAN AND VEHICULAR CIRCULATION •PROVIDE CLEAR, SAFE PEDESTRIAN ACCESS •REDUCE PAVEMENT WHERE POSSIBLE •PROVIDE MEANS FOR ACCESS CONTROL

Concept 1



CONCEPT 1 KEY POINTS

- LESS SITE IMPACT: maintain current roadways and traffic patterns
- EASIER MERGE WITH MAIN ROADWAY: reconfigure entry to ball fields
- CONTROL AFTER HOURS ACCESS: provide gated/restricted access from Soundview Ave.



CONCEPT 2 KEY POINTS

- LARGER CONTINUOUS OPEN SPACE: two-way traffic from main entrance to beach and shift roadway west toward cove

- REDUCE TRAFFIC NEAR RESIDENCES: shift existing lower roadway from Soundview Ave. to the north within the park

- EASIER MERGE WITH MAIN ROADWAY, REDUCE CUT-THROUGH TRAFFIC: convert ball field roadway to one-way traffic to Soundview Ave. and reconfigure entry

- CONTROL AFTER HOURS ACCESS: provide gated/restricted access from Soundview Ave.

CONNECTIVITY / PEDESTRIAN, BICYCLE AND VEHICULAR CIRCULATION

•BETTER ORGANIZATION OF PEDESTRIAN AND VEHICULAR CIRCULATION •PROVIDE CLEAR, SAFE PEDESTRIAN ACCESS •REDUCE PAVEMENT WHERE POSSIBLE •PROVIDE MEANS FOR ACCESS CONTROL

Concept 3



CONCEPT 3 KEY POINTS

- LESS SITE IMPACT: maintain current roadway from main entrance to beach and lower roadway from Soundview Ave.

- EASIER MERGE WITH MAIN ROADWAY, REDUCE CUT-TROUGH TRAFFIC: convert ball field
- roadway to turn around/cul-de-sac south of parking; reconfigure entry
- CONTROL AFTER HOURS ACCESS: provide gated/restricted access from Soundview Ave.



Concept 4

CONCEPT 4 KEY POINTS

- REDUCE VEHICULAR ACCESS POINTS, CUT-THROUGH TRAFFIC AND TRAFFIC NEAR

RESIDENCES: provide new two-way traffic from main entrance along ball fields to east end of hurricane barrier; connect to new two-way roadway between beach and Soundview Ave.

- **PROVIDE DESIGNATED BIKE LANE/LOOP:** eliminate vehicular access over hurricane barrier and existing lower roadway to Soundview Ave.

- CONTROL AFTER HOURS ACCESS: provide gated/restricted access from Soundview Ave.

NATURAL ENVIRONMENT

MAINTAIN, RESTORE AND ENHANCE EXISTING ENVIRONMENTAL ASSETS

ENCOURAGE ENVIRONMENTAL SUSTAINABILITY AND AWARENESS

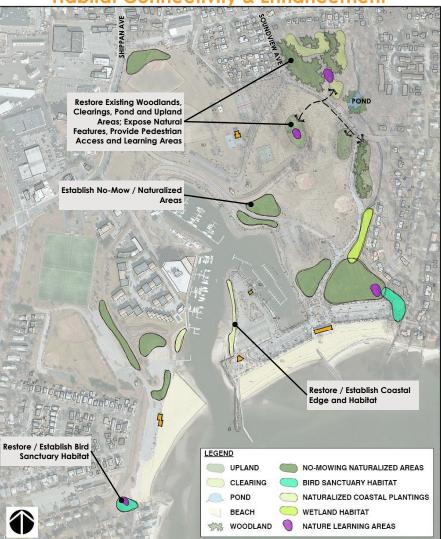
Forestation Plan



FORESTATION CONCEPT KEY POINTS - PROTECT AND PRESERVE EXISTING SHADE TREES

- PLANT NEW SHADE TREES

Habitat Connectivity & Enhancement



HABITAT CONNECTIVITY AND ENHANCEMENT CONCEPT KEY POINTS

- RE-ESTABLISH/ENHANCE EXISTING RESOURCES: restore existing habitats, pond, woodlands,

uplands and clearings for use as recreational assets and destinations - **REDUCE MAINTENANCE AND RUNOFF:** establish no-mow areas and on-site stormwater management

- INCREASE EDUCATIONAL OPPORTUNITIES/ENVIRONMENTAL AWARENESS: establish designated nature/wildlife learning areas (i.e. interpretive signage, demonstration areas, etc.)

BEACHES AND PROMENADE

• RENOVATE PAVILION TO CREATE A VIBRANT, CENTRALIZED BEACHFRONT DESTINATION

Concept 1

- RENOVATE/UPDATE PROMENADE PAVEMENT AND FURNISHINGS
- ENHANCE FOOD CONCESSIONS
- INCREASE NATURAL HABITAT/BUFFER
- REDUCE IMPACT OF VEHICLES AT BEACH (I.E. PARKING, PAVEMENT, ETC.)

Concept 2



CONCEPT 1 KEY POINTS

- REDUCE PAVEMENT: shift eastern parking lot north, maintain majority of beachfront parking in western lot: convert portions of overall parking to gravel/alternative surface to reduce runoff - INCREASE/ENHANCE USER AMENITIES AND EXPERIENCE: re-purpose existing concession building (i.e. restrooms, rentals, police substation, etc)

- INCREASE PEDESTRIAN SAFETY AND USEABILITY: centralized designated food concession lane and picnic areas

- LIMITED REDUCTION IN PARKING: approximate reduction of 60-70 spaces (out of approximately 454 spaces)

CONCEPT 2 KEY POINTS

- REDUCE PAVEMENT: maintain beachfront parking in all parking lots; convert portions of overall parking to gravel/alternative surface to reduce runoff

Gravel Parking

Paved Parking

Kavak Storage

Launch

and

- INCREASE/ENHANCE USER AMENITIES AND EXPERIENCE: re-purpose existing concession building (i.e. restrooms, rentals, police substation, etc)

- INCREASE PEDESTRIAN SAFETY AND USEABILITY: centralized designated food concession plaza

- LIMITED REDUCTION IN PARKING: approximate reduction of 10-20 spaces (out of approximately 454 spaces)

BEACHES AND PROMENADE

- RENOVATE PAVILION TO CREATE A VIBRANT, CENTRALIZED BEACHFRONT DESTINATION
- •RENOVATE/UPDATE PROMENADE PAVEMENT AND FURNISHINGS
- •ENHANCE FOOD CONCESSIONS
- INCREASE NATURAL HABITAT/BUFFER
- •REDUCE IMPACT OF VEHICLES AT BEACH (I.E. PARKING, PAVEMENT, ETC.)

Habitat/Natural Landscape Area Mobile Food Vendor Service Lane Paved Parkina Gravel Parking Paved Parking Kayak Storage and Launch Shaded Lawn / New Concession in Picnic Area **Renovated Buildina** Renovate Pavilion and Shaded/Landscaped Provide Accessible Ramp Seating Area and T Boardwalk

CONCEPT 3 KEY POINTS

- **REDUCE PAVEMENT/ESTABLISH BUFFER FROM PARKING:** shift eastern parking lot north, maintain portion of beachfront parking in western lot; convert portions of overall parking to gravel/alternative surface to reduce runoff

- INCREASE/ENHANCE USER AMENITIES AND EXPERIENCE: re-purpose existing concession building (i.e. restrooms, rentals, police substation, etc)

- INCREASE PEDESTRIAN SAFETY AND USEABILITY: centralized designated food concession lane and picnic areas

- HIGH REDUCTION IN PARKING: approximate reduction of 105-115 spaces (out of approximately 454 total)

Concept 3

Concept 4



CONCEPT 4 KEY POINTS

- REDUCE PAVEMENT/ESTABLISH BUFFER FROM PARKING: shift western parking lot north; maintain beachfront parking in eastern lot

- INCREASE/ENHANCE USER AMENITIES AND EXPERIENCE: provide new, destination concession near fishing pier (i.e. year-round restaurant)

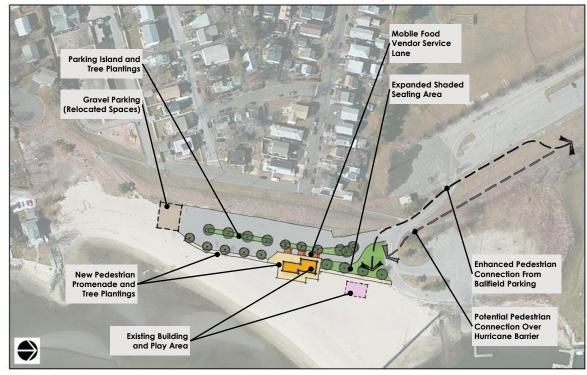
- INCREASE PEDESTRIAN SAFETY AND USEABILITY: centralized designated food concession plaza

- HIGH REDUCTION IN PARKING: approximate reduction of 90-100 spaces (out of approximately 454 total)

BEACHES AND PROMENADE

- •RENOVATE PAVILION TO CREATE A VIBRANT, CENTRALIZED BEACHFRONT DESTINATION
- •RENOVATE/UPDATE PROMENADE PAVEMENT AND FURNISHINGS
- •ENHANCE FOOD CONCESSIONS
- INCREASE NATURAL HABITAT/BUFFER
- •REDUCE IMPACT OF VEHICLES AT BEACH (I.E. PARKING, PAVEMENT, ETC.)

West Beach Concept



WEST BEACH CONCEPT KEY POINTS

- REDUCE PAVEMENT/INCREASE SHADE AT BEACH AND PARKING: create landscaped parking islands

and plant shade trees near beach

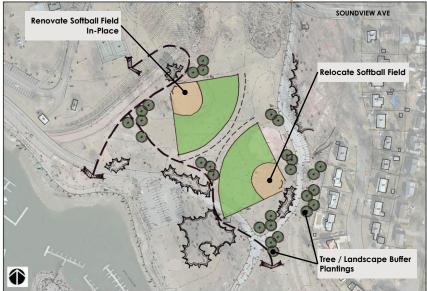
- INCREASE/ENHANCE USER AMENITIES AND EXPERIENCE: create new promenade and centralized designated food concession lane
- INCREASE PEDESTRIAN SAFETY AND USEABILITY: enhanced pedestrian connections from parking areas

PLAY FIELDS

INCREASE FIELD UTILIZATION

- IMPROVE PEDESTRIAN ACCESS
- •INCREASE SHADE TO MAKE MORE USER/SPECTATOR FRIENDLY
- PROVIDE NATURAL BUFFER USING VEGETATION AND/OR LANDFORM (MOUNDING)

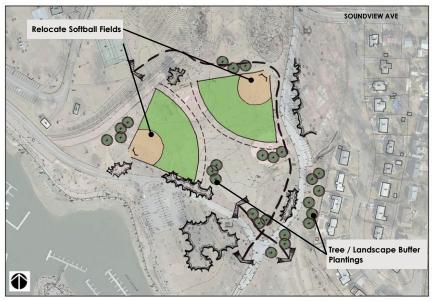
Fields 4 & 5: Concept 1



FIELDS 4 & 5: CONCEPT 1 KEY POINTS

- SIMULTANEOUS PLAY: Relocate field #5 south; renovate field #4 in-place
- EXISTING PARKING STRIP ALONG ROADWAY TO SOUNDVIEW AVE. TO REMAIN

Fields 4 & 5: Concept 2



FIELDS 4 & 5: CONCEPT 2 KEY POINTS

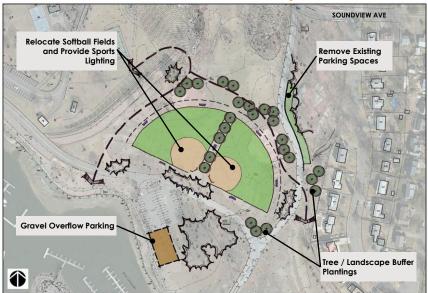
- SIMULTANEOUS PLAY: relocate both fields
- REDUCE NOISE/ACTIVITY NEAR RESIDENCES: locate infields away from residences
- EXISTING PARKING STRIP ALONG ROADWAY TO SOUNDVIEW AVE. TO REMAIN

PLAY FIELDS

INCREASE FIELD UTILIZATION

- IMPROVE PEDESTRIAN ACCESS
- •INCREASE SHADE TO MAKE MORE USER/SPECTATOR FRIENDLY
- •PROVIDE NATURAL BUFFER USING VEGETATION AND/OR LANDFORM (MOUNDING)

Fields 4 & 5: Concept 3



FIELDS 4 & 5: CONCEPT 3 KEY POINTS

- SIMULTANEOUS PLAY/MAXIMIZED FIELD UTILIZATION: relocate both fields and provide new efficient, controlled-spill sports lighting

- REDUCE NOISE/ACTIVITY NEAR RESIDENCES: locate infields away from residences

- CONSOLIDATED PARKING: eliminate parking strip along roadway to Soundview Ave. and relocate near cove

- CONSOLIDATED RESTROOM LOCATION: provide portable restrooms in close proximity to infields/backstops and parking

Fields 4 & 5: Concept 4



FIELDS 4 & 5: CONCEPT 4 KEY POINTS

- MAXIMIZED SINGLE FIELD UTILIZATION: relocate one field, optional new efficient, controlled-spill sports lighting*

- REDUCE NOISE/ACTIVITY NEAR RESIDENCES: locate infield farthest away from residences, largest natural buffer

- ELIMINATE PARKING ALONG ROADWAY TO SOUNDVIEW AVE.

- CONSOLIDATED RESTROOM LOCATION: provide portable restrooms in close proximity to infield/backstop and parking

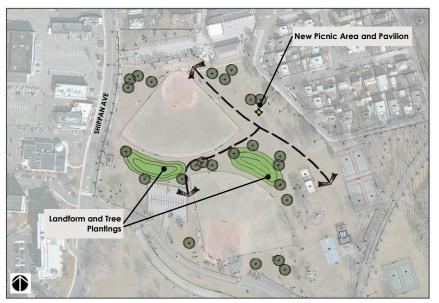
*NOTE: One lighted field will allow for higher utilization than current unlit two-field configuration

PLAY FIELDS

INCREASE FIELD UTILIZATION

- IMPROVE PEDESTRIAN ACCESS
- •INCREASE SHADE TO MAKE MORE USER/SPECTATOR FRIENDLY
- •PROVIDE NATURAL BUFFER USING VEGETATION AND/OR LANDFORM (MOUNDING)

Fields 1 & 2: Concept 1



FIELDS 1 & 2: CONCEPT 1 KEY POINTS

- MAINTAIN CURRENT FIELD AND PARK INTEGRATION: fields, parking and open space remain

- $\ensuremath{\mathsf{ENHANCE}}$ USER $\ensuremath{\mathsf{EXPERIENCE}}$ provide more spectator seating and new picnic area and pavilion

Fields 1 & 2: Concept 2



FIELDS 1 & 2: CONCEPT 2 KEY POINTS

- MAXIMIZED FIELD UTILIZATION AND INTEGRATION WITH PARK: relocate fields; provide continuous, better organized and more usable open space

- ENHANCE USER EXPERIENCE: provide more spectator seating and multiple new picnic areas and pavilions

- CONSOLIDATED PARKING: relocate spaces along roadway

- CONSOLIDATED RESTROOM LOCATION: provide portable restrooms in close proximity to infields/backstops and parking

MARINA

Concept 1



CONCEPT 1 KEY POINTS

- MAINTAIN EXISTING ACCESS POINTS

- LIMITED REDUCTION IN PAVEMENT AND POTENTIAL

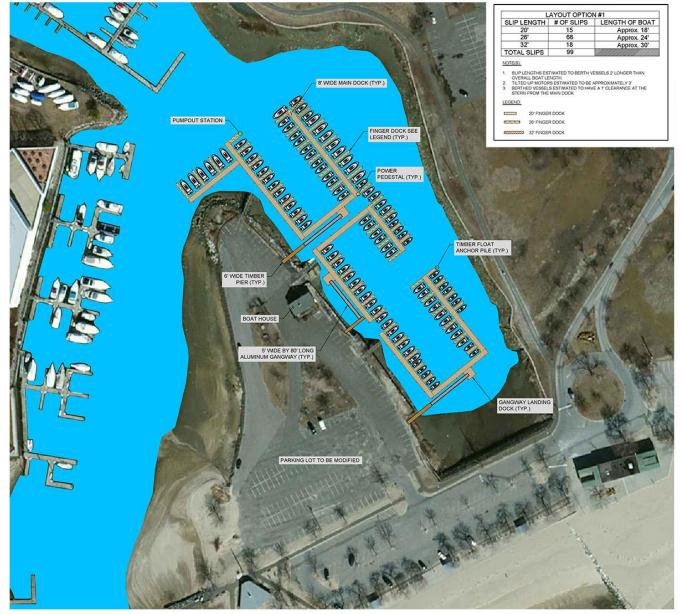
RE-USE OF PENINSULA SPACE

- COMBINED MARINA AND BEACH TRAFFIC THROUGH BEACHFRONT; LESS USER-FRIENDLY

- Total 20' Slips: 13 (approximate existing 38)
- Total 26' Slips: 72 (approximate existing 83)
- Total 32' Slips: 24 (approximate existing 13)

MARINA

Concept 2



CONCEPT 2 KEY POINTS

- MAINTAIN EXISTING ACCESS POINTS

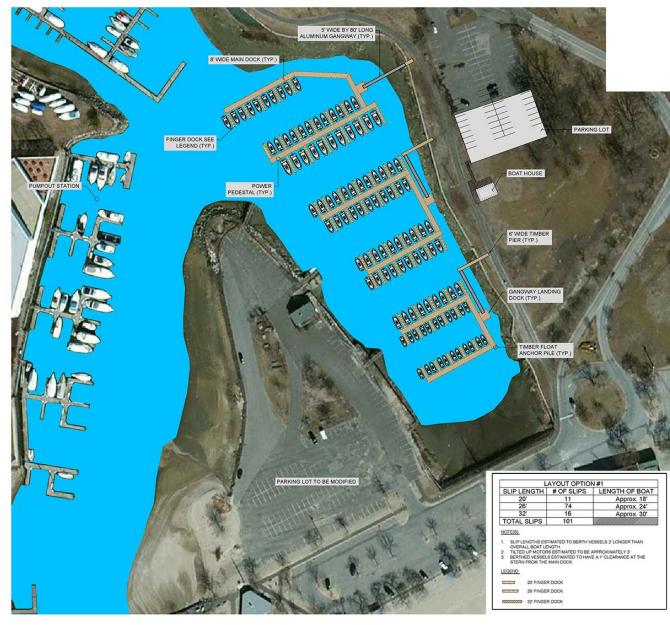
- LIMITED REDUCTION IN PAVEMENT POTENTIAL RE-USE OF PENINSULA SPACE

- COMBINED MARINA AND BEACH TRAFFIC THROUGH BEACHFRONT; LESS USER-FRIENDLY

- Total 20' Slips: 15 (approximate existing 38)
- Total 26' Slips: 66 (approximate existing 83)
- Total 32' Slips: 18 (approximate existing 13)

MARINA

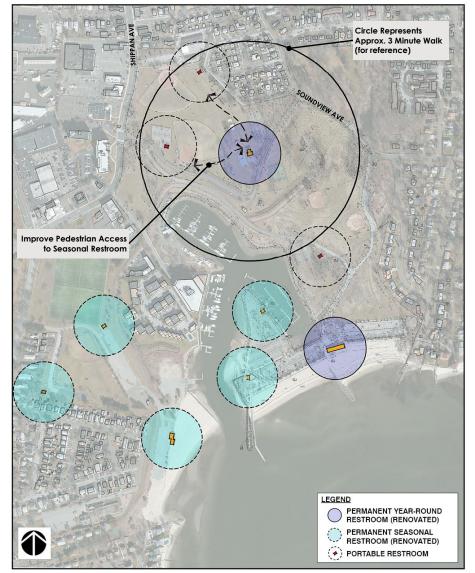
Concept 3



CONCEPT 3 KEY POINTS

- SHIFT MARINA ACCESS POINTS ACROSS COVE - GREATER REDUCTION IN PAVEMENT AND POTENTIAL RE-USE OF PENINSULA SPACE - REDUCE COMBINED MARINA AND BEACH TRAFFIC THROUGH BEACHFRONT; MORE USER-FRIENDLY

- Total 20' Slips: 11 (approximate existing 38)
- Total 26' Slips: 74 (approximate existing 83)
- Total 32' Slips: 16 (approximate existing 13)



Proposed Scheme

RESTROOM SCHEME KEY POINTS

- PROVIDE TWO PERMANENT, YEAR-ROUND RESTROOMS

- PROVIDE MULTIPLE SEASONAL RESTROOMS IN HIGH-USE AREAS: locate at destination recreation areas and highly-utilized athletic fields (i.e. West Beach little league and soccer fields)

- PROVIDE PORTABLE RESTROOMS WHERE ADDITIONAL FACILITIES MAY BE

REQUIRED: locate where permanent facilities are not feasible and/or highly utilized recreation areas (i.e. Cummings Park baseball and softball fields)

* Suggestions for restroom locations and types are based upon public feedback received, focusing on the condition, location and security of existing facilities.

PLAYGROUND ENVIRONMENT

• RENOVATE/UPDATE EXISTING PLAY AMENITIES

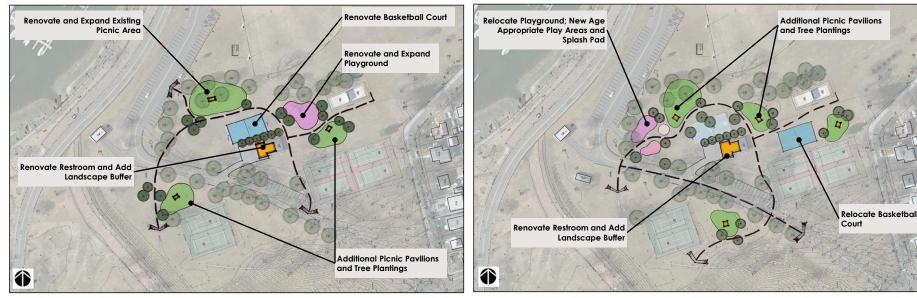
IMPROVE PEDESTRIAN ACCESS

•INCREASE SHADE AND GROUP GATHERING/PICNIC AREAS

RENOVATE EXISTING RESTROOM

Concept 1

Concept 2



CONCEPT 1 KEY POINTS

- MAINTAIN CURRENT CONFIGURATION: renovate and upgrade playground and basketball court in-place

- ENHANCE ACCESS TO RESTROOM FROM OTHER POINTS IN THE PARK: provide new pedestrian paths

CONCEPT 2 KEY POINTS

- REORGANIZE CONFIGURATION

- SEPARATE PLAY AREAS AND USER-GROUPS: provide relocated new age-appropriate play

areas, splash pad and basketball court

- ENHANCE ACCESS TO RESTROOM FROM OTHER POINTS IN PARK: provide new pedestrian paths

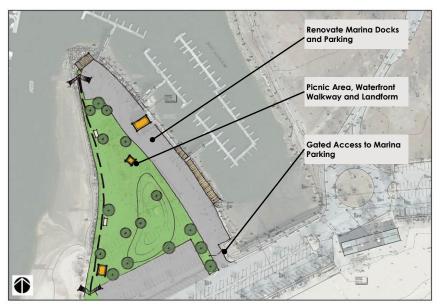
DESTINATION PLAY

• REDUCTION OF EXCESS PAVEMENT/PARKING AT MARINA PENINSULA

• INCREASE SHADE AND OPEN SPACE; PROVIDE LANDFORM (MOUNDING) FOR AESTHETICS, INCREASED VIEWS AND PLAY

• PROMOTE FITNESS, ACTIVE RECREATION AND IMAGINATIVE PLAY

Concept 1



CONCEPT 1 KEY POINTS

- SHARED-USE: maintain large portion of parking; provide gated access to marina

- PROMOTE PASSIVE RECREATION: provide new waterfront open space, seating and walk

- ENHANCE USER-EXPERIENCE AND PARK INTEGRATION: provide group gathering/picnic areas and pedestrian access to water's edge

Concept 2



CONCEPT 2 KEY POINTS

- MAXIMIZE RE-USE OF PENINSULA: maintain limited portion of parking; relocate marina across cove

- PROMOTE ACTIVE RECREATION: provide designated fitness loop

- ENHANCE USER-EXPERIENCE AND PARK INTEGRATION: provide pedestrian access to water's edge

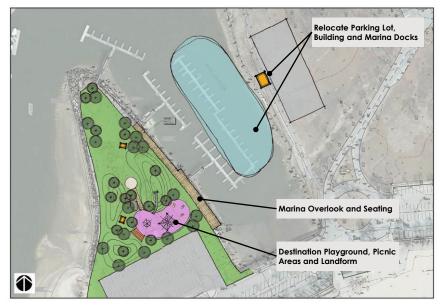
DESTINATION PLAY

• REDUCTION OF EXCESS PAVEMENT/PARKING AT MARINA PENINSULA

• INCREASE SHADE AND OPEN SPACE; PROVIDE LANDFORM (MOUNDING) FOR AESTHETICS, INCREASED VIEWS AND PLAY

• PROMOTE FITNESS, ACTIVE RECREATION AND IMAGINATIVE PLAY

Concept 3



CONCEPT 3 KEY POINTS

- MAXIMIZE RE-USE OF PENINSULA: maintain limited portion of parking; relocate marina

- **PROMOTE IMAGINATIVE PLAY/ACTIVE RECREATION:** provide new destination and adventure play environment

- ENHANCE USER-EXPERIENCE AND PARK INTEGRATION: provide group gathering/picnic areas and pedestrian access to water's edge